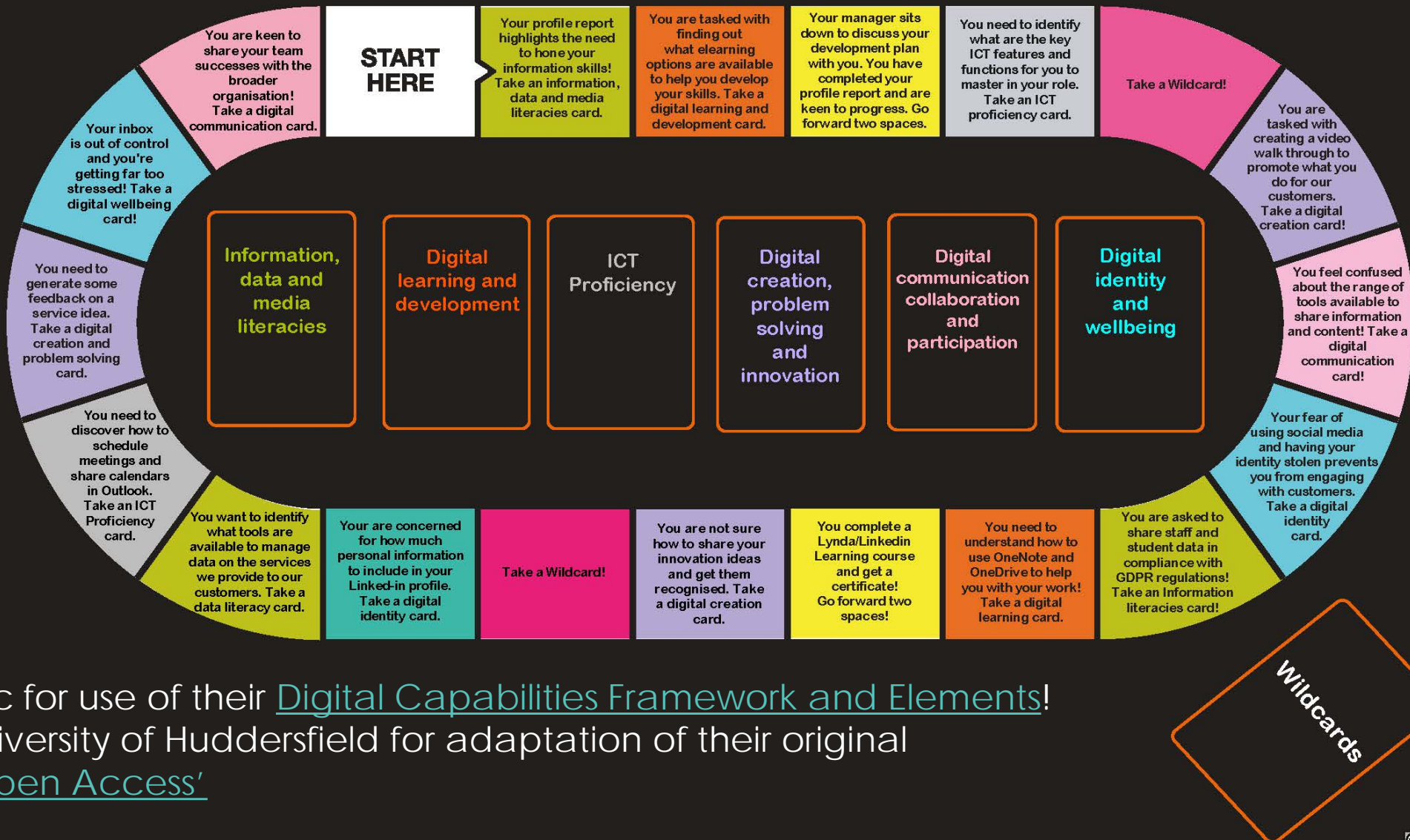


Digital Capabilities Exploration Game!



Thanks to Jisc for use of their [Digital Capabilities Framework and Elements!](#)
Thanks to University of Huddersfield for adaptation of their original
['Game of Open Access'](#)

Digital Capabilities Exploration Game

Objectives

- ▶ To learn more about our own and others' digital capabilities by sharing our experience and knowledge.
- ▶ Discover more about the different teams within [your organisation/department] and the digital capabilities in use within each.
- ▶ Get to know other staff across [the organisation/department].
- ▶ Take-away thoughts on how to develop your own digital capabilities.
- ▶ Identify common themes that we should explore as an [organisation/department].
- ▶ Have fun!

Digital Capabilities Exploration Game

Proposed format...

- ▶ Two game sessions
 - ▶ First session at randomly allocated tables
 - ▶ Second session at tables of your choice
- ▶ Interspersed with digital capability reflections from staff on how they have engaged with the framework elements/profile

Digital Capabilities Exploration Game

Game Play

- ▶ Progress around the board- rules of engagement sheet available.
- ▶ Discuss the situation you land on
- ▶ Pick the relevant card and follow the directions
- ▶ Keep going past 'Start'

Digital Capabilities Exploration Game

Digital Capability Reflection #1

**Information, data and
media literacies**

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Digital Capability Reflection #2

ICT Proficiency

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Digital Capability Reflection #3

**Digital learning
and development**

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Digital Capability Reflection #4

**Digital identity
and wellbeing**

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Digital Capability Reflection #5

**Digital communication,
collaboration and participation**

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Digital Capability Reflection #6

**Digital creation, problem solving
and innovation**

Digital Capabilities Exploration Game

- ▶ Quick feedback from tables
- ▶ Next steps- goal setting